

2D Animation Personal Project

Details:

You will create a complete animation in the 2D style using whatever 2D Animation program you prefer. You must properly utilize the principles of animation. You do not have to use each one, but if your animation/scene calls for a certain principle, it should be accurately animated.

Requirements:

1. It must be at least 30 seconds in length (finished animation, not counting title or credits).
2. It must be created by you. You may utilize any tutorials or guides that you would like, but the animation must be created by you. You may not use video clips created by other artists or animators.
3. You will create a storyboard outlining your scene by camera shot / action.

Timeline:

Tuesday, April 14 – Receive instructions and begin storyboard/character/scene creation. Develop your character in concept either on paper or in the computer program that you will be using.

Wednesday, April 15 – Upload a photo of your storyboard page(s) to PW for review. Develop your scene(s) in concept either on paper or in the computer program that you will be using. Begin Production.

Thursday, April 16 – Work Day - Production

Monday, April 20 – Work Day - Production

Tuesday, April 21 – Zoom Check-in & Work Day – Production

Wednesday, April 22 – Work Day – Production

Thursday, April 23 – Work Day – Post Production & Test Export

Be sure to include a title slide and credits for your animation.

Because different programs and systems require different amounts of time to export, you will want to know how much time you need before the project must be turned in.

Friday, April 24 – Work Day – Post-Production, Touch-Ups, & Final Export

Upload your finished project file (and resources) or movie file (m4v, mpg, mov, avi – ideally h.264 compression) by midnight.